


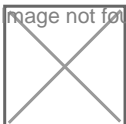

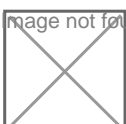

Beacon Loots

Die möglichen Drops aus den Beacons (Beams), die vom Himmel auf die Insel hinab strahlen.

Beacons Loot

Weißer Beam Drop - Lv. 3 (Möglicher Loot)

Thatch Strukturen

Icon	Item Name	Anzahl
	Thatch Wall	3
	Thatch Foundation	1
	Thatch Doorframe	1
	Thatch Door	1
	Thatch Roof	1

Tuch Kleidung

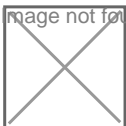
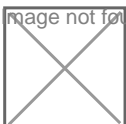
Icon	Item Name	Anzahl
	Cloth Shirt	1
	Cloth Pants	1

image not found or type unknown
Cloth Hat 1

image not found or type unknown
Cloth Groves 1

image not found or type unknown
Cloth Shoes 1

Mischmasch aus folgenden

Items

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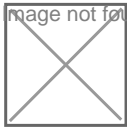
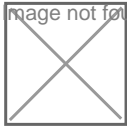


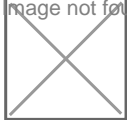
Blueprints

Thatch Strukturen, Phiomia Sattel




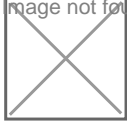

Grüner Beacon Drop - Lv. 15 (Möglicher Loot)

Holz Strukturen

Icon	Item Name	Anzahl
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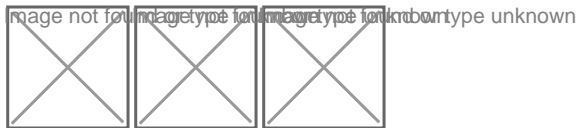
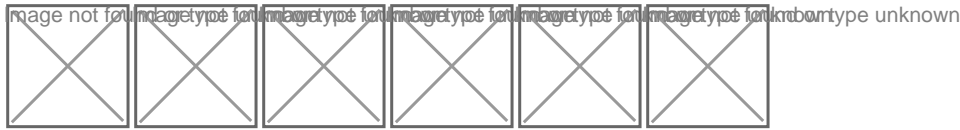
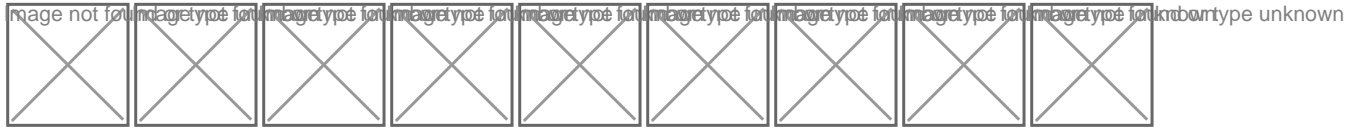
	nd or type unknown Wooden Wall	1
	nd or type unknown Wooden Foundation	1
	nd or type unknown Wooden Doorframe	1
	nd or type unknown Wooden Door	1
	nd or type unknown Wooden Roof	1

Leder Kleidung

Icon	Item Name	Anzahl
	Hide Shirt	1
	Hide Pants	1
	Hide Hat	1
	Hide Groves	1
	Hide Boots	1

Mischmasch aus folgendem

Items



Blueprints

[Holz](#) Strukturen, [Trike Sattel](#), [Phiomia Sattel](#), [Parasaur Sattel](#), [Raptor Sattel](#)

Blauer Beacon Drop - Lv. 25 (Möglicher Loot)

- [Water Jar Blueprint](#)
- [Chitin Armor Blueprint](#) (Chest, Arms, Legs)
- [Chitin Armor](#)
- Medium Crop [Blueprint](#)
- [Compass Blueprint](#)
- [Metal Pick](#)
- [Metal Hatchet](#)
- [Metal Hatchet Blueprint](#)
- [Metal Ceiling Blueprint](#)
- [Metal Foundation Blueprint](#)
- [Metal Door Blueprint](#)
- [Metal Doorframe Blueprint](#)
- [Metal Sign Blueprint](#)
- [Carbonemys Saddle](#)
- [Pulmonoscorpis Saddle](#)
- [Pulmonoscorpis Saddle Blueprint](#)
- [Stego Saddle Blueprint](#)

Lila Beacon Drop - Lv. 35 (Möglicher Loot)

- [Chitin Armor](#) (Chestpiece, Leggings)
- [Chitin Armor Blueprint](#) (Helmet, Gauntlets, Boots)
- [Water Jar Blueprint](#)
- [Ankylo Saddle](#)
- [Mammoth Saddle](#)
- [Pteranodon Saddle](#)
- [Carbonemys Saddle](#)
- [Stegosaurus Saddle Blueprint](#)
- [Ankylosaurus Saddle Blueprint](#)
- [Mammoth Saddle Blueprint](#)
- [Simple Riffle Ammo Blueprint](#)
- [Simple Bullet Blueprint](#)
- [Chitin Chestpiece Blueprint](#)
- [Grenade](#)
- [Sarco Saddle Blueprint](#)
- [Simple Pistol](#)
- [Scope Attachment](#)
- [Flashlight Attachment](#)

Gelber Beacon Drop - Lv. 45 (Möglicher Loot)

- [Blueprints: Shotgun](#)
- [Blueprints: GPS](#)
- [GPS](#)
- [Water Jar Blueprint](#)
- [Pulmonoscorpius Saddle Blueprint](#)
- [Megalodon Saddle](#)
- [Blueprints: Metal Wall](#)

Roter Beacon Drop - Lv. 60 (Möglicher Loot)

- Blue Prints: [C4 Remote](#), [Argentavis Saddle](#)
- Component: [Assault Rifle](#), [Scope Attachement](#)

Quelle: <http://ark.gamepedia.com/Beacons>